



Columbus Day Classic 2011

TOURNAMENT RULES

All Tournament matches will be played in accordance with the "Laws of the Game" as issued by FIFA, unless modified herein. The following statements of Rules and Regulations supplement the "Laws of the Game."

AGE & ELIGIBILITY:

Competition is open to teams composed of no more than 18-players (11v11) or 14-players (8v8) that are registered with their respective State, Provincial and/or National Association. Players must be born during or after the year indicated by the Age Division, in which they are to compete. Authorized player passes will be verified and compared to the "official team USYSA roster" at registration. The official team roster will then be stamped "RSC APPROVED. Any team using guest players may bring a maximum of 3, and can bring no more than 18 players to the tournament.

NOTE: No later than twenty (20) minutes before the scheduled starting time of each match, the coach and players MUST report to the RSC field coordinator and present the "RSC APPROVED" roster for verification and approval..

PLAYER EQUIPMENT:

- A. UNIFORMS MUST MEET FIFA SPECIFICATIONS.
- B. All players must wear individually numbered jerseys. The number must coincide with the player's name/number on the official team roster. The individual numbers must be different for each player.
- C. In the event of a color conflict, the home team will change. The home team is the team shown first on the schedule.

SUBSTITUTIONS:

Unlimited substitutions with the permission of the Referee are allowed as follows:

- A. After a goal has been scored.
- B. At the beginning of the second half and the start of each overtime.
- C. On goal kicks (for either side).
- D. On throw-ins (at possession team's discretion, then opposing team may sub as well).
- E. Mandatory substitution for any yellow-carded player(s) (only the cautioned player - opposing team may substitute the same number of players).
- F. For an injured player(s) (only the injured player - opposing team may substitute a like number).
- G. An injured player who is bleeding must leave the match for treatment. The player may return after treatment, upon checking back in with the center referee only.

NOTE: There will be no substitution for a red-carded player.

TEAM FIELD POSITION:

Coaches, Team Managers, Trainers and players will take up a position on the "team" side of MIDFIELD as directed by the Field Marshall. A maximum of three non-players may occupy each team sideline, all of whom shall be properly identified

on the team roster approved at check-in. The team arriving first has choice of midfield side. Players, coaches, etc. and spectators on the sideline during the match must remain behind the special line demarking the area of separation from the field. If no line exists, players, coaches and spectators on the sideline shall remain at least three (3) feet from the touchline. All Spectators will take up their position on the opposite side of the field from the teams.

CONDUCT:

COACHES ARE NOT ONLY RESPONSIBLE FOR THEIR OWN PERSONAL CONDUCT, BUT ALSO FOR THE CONDUCT OF THEIR PLAYERS AND SPECTATORS. TEAM MANAGERS AND RSC FIELD COORDINATORS ARE ASKED TO HELP THE COACHES IN THEIR EFFORTS. REFEREE ABUSE WILL NOT BE TOLERATED IN ANY FORM. AFTER ONE WARNING, THE VIOLATOR WILL BE DIRECTED TO LEAVE THE COMPLEX FOR THE DURATION OF THE TOURNAMENT.

In an instance of team-wide unruly behavior, Referees, in addition to the authority vested in them pursuant to FIFA Laws, are PERMITTED to award a YELLOW CARD to the bench and to stop play for a five (5) minutes cooling off period.

NOTE: The match clock will not be stopped for the cooling off period.

A SECOND YELLOW CARD issued for the same reason, to the same bench, will AUTOMATICALLY terminate play, with or without prejudice. If a match is terminated it will be considered a completed match and not replayed. This will be scored as a forfeit. At the discretion of the Tournament Director, said team's matches may be forfeited for the remainder of the tournament.

Players are expected to conduct themselves within the spirit, as well as, the letter of the laws. Players ejected from the match (Red Card) must sit out the remainder of that match plus the team's next tournament match. Players receiving a caution (yellow-card) must be substituted, but may return to the match at the next substitution opportunity. Players ejected from a match for fighting must sit out the remainder of the tournament matches. No substitution may be made for the ejected player during the match in which the offense occurred.

Red Cards issued after the end of regulation play or because of physical assault are subject to review the Tournament Rules Committee and a more strenuous penalty may be imposed.

If a Coach receives a yellow or red card - the Tournament Rules Committee will review the referee report and make a final determination regarding the remaining and future participation in any River Soccer Club Tournaments. The authority of the referee shall continue during any post-match activities.

NO PROTESTS ARE ALLOWED ON PENALTIES IMPOSED BY THE TOURNAMENT COMMITTEE. REFEREE DECISIONS MAY BE APPEALED TO THE TOURNAMENT DIRECTOR.

DURATION OF PLAY:

The duration of play will be as shown below. Two (2) equal halves will be played, with a five (5) minute half-time interval. There will be a running clock at all times except halftime. Time will not be added for any reason.

→ Age Groups U-15, U-14, U-13, U-12: Two (2) 30-minutes halves, but time maybe reduced to accommodate

schedule overruns.

→ Age Groups U-11 and below: Two (2) 25-minute halves.

→ For matches scheduled for late in the day, the time may be reduced on account of darkness or impending inclement weather.

→ In the event that one or both teams appears later than the scheduled time for the start of the match, but within the ten (10) minute grace period, the match will be played; however, the remaining time may be divided into two (2) equal halves to accommodate the tournament schedule.

BALL SIZE:

#5 - Age Groups: U-19, U-17, U-16, U-15, U-14, U-13

#4 - Age Groups: U-12, U-11, U-10 & U-9

The official game ball will be provided by the "Home Team." The Home team is the team that is listed first in the posted schedule

TIES:

Ties will stand at the end of regulation play for the preliminary round matches. In the semifinals and championship matches, teams will be given a five (5) minute rest period and immediately proceed with one (1) sudden death overtime period (10 minutes for 8v8 matches & 15 minutes for 11v11 matches). If no goals are scored before the end of the overtime period, penalty shots will decide the outcome, as follows:

- A. Only the players on the field at the end of the overtime period are eligible to participate in the penalty kicks.
- B. The referee shall decide the goal at which all the kicks shall be taken.
- C. The team winning the coin toss shall have the choice of taking the first or second kick.
- D. No player may shoot a second time until all eligible teammates (including the goalkeeper) have taken a kick.
- E. Each team takes five (5) shots, alternately. The team scoring the most goals wins.
- F. If the score is tied after five (5) shots by each team, the taking of shots continues, alternating, until one-team scores and the other team does not.
- G. Other than the shooter and the two (2) goalkeepers, all eligible players must remain in the center circle while the shots are in progress.

INCLEMENT WEATHER:

Regardless of weather conditions, coaches and their teams must appear on the field of play as scheduled, ready to play unless notified otherwise by a member of the Tournament Committee. Failure to appear will result in forfeiture of the match. Only the referee or Tournament Director can cancel or delay a match.

INCLEMENT WEATHER BEFORE THE MATCH - PRELIMINARY ROUNDS:

The Tournament Committee may reduce the length of the match, and subsequent matches by up to 50%; however, the halves of the match must be of equal duration. If a match is canceled, the Tournament Committee will award a 0-0 tie.

INCLEMENT WEATHER BEFORE THE MATCH - CHAMPIONSHIP ROUNDS:

If a championship round cannot begin, a shoot-out will take place to determine the winner. If a shoot-out cannot take place, the match will be decided by the toss of a coin.

INCLEMENT WEATHER DURING THE MATCH - PRELIMINARY ROUNDS:

The match will be considered completed and the score will stand if one-half (1/2) has been completed. If less than one-half (1/2) of the match has been completed, a 0-0 tie will be awarded by the Tournament Committee.

INCLEMENT WEATHER DURING THE MATCH - CHAMPIONSHIP ROUNDS:

The match will be considered completed and the score will stand if one-half (1/2) has been completed. If one-half (1/2) has not been completed, or if a tie exists at the stoppage of play, a shoot-out will take place to determine the winner. Only the eleven (11) players on the field at the time of the stoppage may participate in the shoot-out. Shoot-out rules apply; see TIES.

EXTREME HEAT:

The Tournament Committee may impose water breaks during any game and with a running clock. Length of time and implementation is at the discretion of the Tournament Committee.

INCLEMENT WEATHER BEFORE START OF TOURNAMENT:

Severe inclement weather causing cancellation of the tournament will result in forfeiture of entry fee. A percentage of the registration costs will be credited towards next years' tournament fee.

FORFEITS:

- A. A team that is either tardy, or missing players, shall be allowed a ten (10) minute grace period after the scheduled kick-off in the preliminary rounds before the match is awarded to their opponent. A minimum of seven (7) players constitutes a team, and if seven (7) players are present, the match may not be delayed. If during the course of the match a team falls below the minimum seven (7) players, the game will be forfeited to their opponent. (U-9 & U-10 5 players)
- B. A team which has forfeited a game may not be decided a group winner or wild card team. If an apparent group winner forfeits, the group team with the next best record will be named the group winner
- C. A forfeit in the final rounds shall be recorded as a 3-0 match.
- D. A forfeit in the preliminary rounds shall be awarded as three (3) points for win. For tie breaking purposes, the full three (3) bonus points will be awarded.

PROCEDURE FOR DETERMINING PLACEMENT IN THE CHAMPIONSHIP MATCHES, IF APPLICABLE:

At the conclusion of the preliminary matches, each team will be ranked according to their performance. This ranking will determine the teams that will meet in the championship matches. The ranking criteria are as follows:

- A. Teams will be ranked in order of match points:
- B. Win - 3 points; Tie - 1 point; loss - 0 points. At the tournament Director's discretion, a bonus point may be deducted from a team's total when parent or coach is ejected from a match.
- C. The team with the most match points finishes first.
- D. A match that has been canceled by the Tournament Committee will be awarded a 0-0 tie.

IN EVENT OF A TIE, THE FOLLOWING TIEBREAKER RULES WILL BE APPLIED IN ORDER:

- A. Winner of head-to-head competition.
- B. Bonus points will be given based on Goal Differential with **4-goals per game** maximum. For example: Game 1 a

team wins by 5 goals and receives 4 bonus points. Game 2 they win by 1 goal and receive 1 bonus point. Game 3 they lose by 2 goals. They receive minus 2 (-2) bonus points. Total Bonus Points = 3.

C. Most number of goals scored by a team offensively – maximum credit of 4-goals per match played.

D. Least goals allowed during preliminary matches.

E. Most number of shut-outs recorded by a team defensively.

F. Repeat Step “B” above with a 5-goal differential allowed.

G. Coin Flip. Team listed first on schedule makes call.

GENERAL:

A. Coaches, Players and Team Managers are restricted to their side of the midfield line.

B. All decisions of the referee are final.

C. No parents or team officials standing behind the goal area or team side of the field.

D. Abuse/ Harassment of Officials, Tournament Staff and/or Tournament Officials by Coaches, players and/or spectators will not be tolerated. The Tournament Committee shall impose sanctions and/or penalties for this kind of conduct, including removal of offending party from the field and/or complex site, and the reduction of bonus points from the team associated with the offending party. These sanctions and/or penalties cannot be appealed.

E. The River Soccer Club, Inc., the Tournament Committee and DYSA will not be responsible for any expenses incurred by any team if the Tournament is canceled in whole or in part.

TOURNAMENT COMMITTEE:

The Tournament Committee shall meet daily at Tournament headquarters to rule on questions of procedure, penalties and/or sanctions. The decisions of the Rules Committee are final. In the absence of one of the listed members, the Tournament Director may appoint a designated person to act in place of the absent member.

COMMITTEE MEMBERS:

Steve Kilby, Michael Izzo & Duncan Smith. In the event of absence, the Tournament Director will appoint another person to replace the absentee.

APPEALS

ANY APPEALS WILL BE DIRECTED TO THE TOURNAMENT DIRECTOR. IT WILL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT COMMITTEE TO DETERMINE WHETHER ANY APPEAL MERITS CONSIDERATION. SHOULD ANY APPEAL BE DETERMINED TO BE MERETORIUS, AND THEN IT WILL

BE LEFT TO THE TOURNAMENT COMMITTEE TO RENDER A FAIR AND EQUITABLE DECISION.